

25m RAPID FIRE PISTOL MIXED TEAM EVENT

GENERAL INFORMATION (Format of the Event)		
1. Disciplines:	Pistol	
2. Type of Event:	Mixed Team (2 persons – 1 male and 1 female)	
3. Name of Events	25m Rapid Fire Pistol Mixed Team 25m Rapid Fire Pistol Mixed Team Junior	
4. Number of participants in each Team	Two (2) athletes from the same national federation	
5. Number of stages	 2 stages: Qualification (consists of 2 parts) Final (consists of a Bronze Medal Match and a Silver/Gold Medal Match) 	
6. Targets	Electronic Scoring Targets for Qualification and Final.	
7. Ranges	Qualification takes place in qualification hall The Final take place in the Final hall	
8. Tied scores in Qualification	Tied scores for progression to the next stage will be decided according to ISSF Rules.	
9. Scoring in Qualification	Full ring with inner tens (ISSF rules).	
10. Malfunctions in Qualification	Malfunctions will be governed according to ISSF Rules.	
11. Qualification part 1	The allocation of the athletes to targets will be according to the published Start list.	
	Members of each Team shoot on one Firing point.	
	Athletes will be called to the line ten (10) minutes before the scheduled start time of the event.	
	Preparation and Sighting time: 3 minutes.	
	Competition shots: 2 series in 8- 6- and 4 sec (30 shots) by each Team member (total 60 shots)	
	Each athlete fires independently of the partner. One after another in each series upon command of the CRO.	

	The scores of each Team member will be added together and the Team results will be ranked. The eight (8) top ranked Teams will progress to Qualification part 2.
12. Qualification part 2	There should be a ten (10) minute break between the end of part 1 and the start of Preparation and Sighting for part 2, to allow for any protests and for the RTS Jury to check the targets.
	Athletes who do not qualify for part 2 should remove their equipment from the firing line as soon as possible.
	The Chief Range Officer (CRO) will command athletes to, " Take your positions " five (5) minutes before the scheduled Start time of part 2.
	Team scores from Qualification part 1 are not carried forwards to part 2. All Teams start from zero.
	Preparation and Sighting Time: three (3) minutes
	Competition shots: 2 series by each team member in 6 and 4 seconds (total 40 shots)
	Each athlete fires independently of the partner. One after another in each series upon command of the CRO.
	The scores of each Team member will be added together and the Team results will be ranked. The four (4) top-ranked teams will progress to the Finals.
	Teams ranked 1 st and 2 nd will compete against each other in the Gold Medal Match.
	Teams ranked 3 rd and 4 th will compete against each other in the Bronze Medal Match.
13. Final (Medal Matches)	Reporting time for all eight Medal Match athletes is 30 minutes
	before the published Start time of the Bronze Medal Match.
	ISSF Rules apply to late reporting.
	Allocation of New Bib Numbers after Qualification
	 a. After the Qualification stages, the four (4) Teams which will qualify for the Final (Medal Matches - Gold/Silver & Bronze) will be allocated new bib numbers on the basis of their final qualification ranking. b. The athletes of the Team in place 1 will receive bib
	numbers 1_1 and 1_2 . The athletes of the Team in place 2 will

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	receive bib numbers 2_1 and 2_2 . The athletes of the Team in place 3 will receive bib numbers 3_1 and 3_2 and the fourth Team will receive 4_1 and 4_2 .
	c. The bib numbers must also bear the IOC abbreviation of the nation of each Team.
14. Format of Medal Matches	Decimal scoring will be used, and the hit zone will be 9.7 or higher.
	Competitions shots: series of five (5) shots in 4 sec
	Each Team member fires independently of the partner. One after another in each series upon command of the CRO.
	The Team decides which of the athletes shoot first, and which second.
Scoring	The athlete on the left side of each Team shoots first. The athlete on the right side of each Team shoots second.
	The Team who has more hits in a series gets 2 points. In case of equal number of hits, each Team gets one point.
	The winner of the Match is the Team that earns first nine (9) points.
15. Tied scores in Medal Matches	In case of a tie where both Teams have scored 9 points the Match will continue with one (1) additional extra series fired by both members of each Team to decide the tie.
	If the scores are still tied the Teams will continue to shoot additional shots on command until the tie is broken.
	A Coach or athlete may request a "Time-out" by raising a hand whilst the announcements are being made after the completion of a round. This may be requested once only during the Medal Match. The Coach may approach and speak to his athlete(s) on the firing-line for a maximum time of thirty (30) seconds. If a "Time-out" is requested by one Team, a Coach of the other Team may also approach and speak to his athlete(s) at the same time. This does not affect the opportunity of the other Team to request their own "Time-out".
	The time will be controlled by the Jury.
16. Sequence of the Final	The Bronze Medal Match will take place first.
	The Team ranked third (3rd) after Qualification will take positions on Bay A with the Team ranked fourth (4th) on Bay B.
	Athletes in the Bronze Medal Match, or their Coaches, must be allowed to place their equipment on their designated firing- points at least fifteen (15) minutes before the scheduled Start time. They must then leave the range to await being called to

	the line.
	No bags or transport boxes may be left on the Field of Play.
	After at least five (5) minutes, from the end of the Bronze Medal Match, and after those athletes have left the range, the targets have been checked by the RTS Jury and the CRO has declared, " Range clear ", athletes for the Gold/Silver Medal Match, or their Coaches, must be allowed to place their equipment on their firing points.
	Then they must then leave the range to await being called to the line.
	The Team ranked first (1st) after Qualification will take on Bay A, and with the Team ranked second (2nd) on Bay B.
	The format and commands of the CRO for the Gold / Silver Medal Match will be the same as for the Bronze Medal Match.
	The winning Team will be declared the Gold Medalists and the runners-up will be declared the Silver Medalists.
17. Presentation of Medallists	The Gold and Silver Medalists will be joined on the Field of Play by the Bronze Medalists and line up, as in the Individual Finals, for official photographs and announcements.
18. Malfunctions in Medal- Matches	Malfunctions during the sighting series may not be claimed or refired. Only one malfunction (ALLOWABLE or NON- ALLOWABLE) maybe claimed during the MATCH series. If a malfunction occurs during a MATCH series, a Range Officer must determine if the malfunction is ALLOWABLE or NON- ALLOWABLE. If the malfunction is ALLOWABLE, the athlete must repeat the series immediately, while the other finalists stand by, and will receive the score of the repeat series. The athlete has 15 seconds to be ready for the repeat series. For any further malfunction, no repeat series is permitted and the hits that are displayed will be counted.
	hits must be deducted from the score for that series.
19. Penalties	In the Qualification stage, any magazine loaded or before the command " LOAD / START " or after the command " STOP ", will be annulled and a two (2) point penalty will be applied to the first match series.
	In the Final stage, any shot taken before the command " START ", or after the command " STOP " will count as a zero. Any other penalties will be applied according to ISSF rules.
20. National identification, dress- code	The athletes from each nation should wear shooting clothes of same design and colour decisions.

	They must display their National identification on their shooting clothing as follows: The name of the country designated by 3 letters as determined by the IOC on the sleeve of the T-shirt/ sports jacket on the side which is turned to the audience and on the back at the upper part of T-shirt or jacket.
21. Finals Production, Music & Spectator Activity	During the Qualification rounds and the Medal Matches, music is allowed. The Technical Delegate must approve the music programme. Enthusiastic audience support is encouraged and is recommended during the Medal Matches.
22. Irregular cases	ISSF General Technical Rules will apply to matters not mentioned in the above paragraphs. Irregular or disputed matters will be decided by the Jury according to General Technical Rules for each event.