



10m AIR RIFLE – 10m AIR PISTOL
MEN, WOMEN, MEN JUNIOR, WOMEN JUNIOR-
COMPETITION FORMAT
Valid as of 01.01.2022

1. QUALIFICATION STAGE

Takes place at the qualification range.

- All athletes are called to the line 20 minutes before the scheduled Start of the event.
- **15 minutes** allowed for Preparation and sighting time.
- **Qualification will be a 60-competition shots program in 1hr 15 minutes.**
- **Decimal score for Air Rifle, full ring score for Air Pistol**
- Any ties will be decided by the **ISSF count back rules.**

Eight athletes who top the Qualification ranking proceed to the Final.

2. FINAL STAGE

Consists of the Semifinals and the Medal Match. Takes places at the Final hall

- Decimal scoring will be used for the Final Stage.
- Scores start from zero.

a.) Reporting Time

Team leaders are responsible for presenting their Finalists to the Preparation Area, and report to the Jury at least 30 minutes before the scheduled Start Time of the 1st match shot, complete with all their shooting equipment needed for the Final.

Finalists must report with their equipment, competition clothing and a national team uniform that may be worn in the Victory Ceremony. Finalists must be dressed and have only the required shooting equipment. Jury Members and Range Officers must complete their pre-competition checks in the Preparation Area during this period.

Neither rifle/pistol cases nor equipment containers may be left on the Finals range Field of Play (FOP) behind the firing line.

Equipment Set-Up Time: **All** finalists and coaches must be allowed to place their equipment on the firing points at least 20 minutes before the start of the Final.
They must return to the preparation area not later than 15 mins before start.

Firing points will be numbered R1, A, B, C, D, E, F, G, H, R2 - Athletes will be allocated to firing points in accordance with their placing in the Qualification .

– Athletes in 1st, 3rd, 5th and 7th place will be allocated to FP A to D and athletes in 2nd, 4th, 6th and 8th place will be allocated to FPs E to H.

Finalists must be ready to walk in BEFORE they will be called one by one.

An assistant must make sure, that Finalists are assembled in the correct order, and must give a sign when the Chief Range Officer (CRO) commands: “ATHLETES TO THE LINE”.

b.) Semifinals (Semifinal 1 and Semifinal 2)

- Four athletes in each of the Semifinals.
- Athletes of the Semifinal 1 shoot at firing points A, B, C and D.
- Athletes of the Semifinal 2 shoot at firing points E, F, J and H.

Athletes for the Semifinal to be conducted will enter the FOP one at a time - as each athlete enters the FOP the announcer will introduce them to the spectators – one by one while they walk in - and stand facing the audience.

Athletes must remain facing the spectators until all have been presented, also the coaches, the Jury Member- in Charge and the Chief Range Officer

When all announcements are made, CRO announces, “Take your positions”. After one (1) minute to take the position, five (5) minutes allowed for preparation and sighting.

Changeover time between Semifinal 1 and Semifinal 2 is two (2) Minutes.

c.) Shooting Procedure:

- Athletes start from zero and make 10 shots.
- The value of the best shot is 4 points.
- The value of the second result – 3 points.
- The value of the third result – 2 points.
- And the value of the worst shot is 1 point.
- In case of equal result in a shot the athletes get higher value points.
- After 10 shots one athlete is eliminated.
- The competition continues with another 5 shots.
- The value of the best shot is 3 points.
- The value of the second result – 2 points
- And the value of the worst shot is 1 point.
- In case of equal result in a shot the athletes get higher value points.
- After 15 shots (10 + 5) the Semifinal is completed. The second athlete is eliminated.
- Two athletes with the higher number of points in **each Semifinal** proceed to the Medal Match.

If at any stage in the Semifinals there is a tie for the lowest ranking athlete to be eliminated, the tied athletes will fire additional tie-breaking single shot(s) until the tie is broken.

Changeover time between Semifinals and the Medal Match is 10 Minutes (including 3 minutes preparation and sighting time as well as Targets set up).

Athletes qualified for the Medal Match remain their firing positions of the Semifinals.

d.) Medal Match:

- The four athletes (2 winners of each of the Semifinals) start from zero and shoot 10 shots.
- The value of the best shot is 4 points.
- The value of the second result – 3 points.
- The value of the third result – 2 points.
- And the value of the worst shot is 1 point.
- In case of equal result in a shot the athletes get higher value points.
- After 10 shots an athlete with lowest amount of points is eliminated. 4th place is decided.
- Three remaining athletes continue with another 5 shots. The value of the best shot is 3 points. The value of the second result – 2 points and the value of the worst shot is 1 point. In case of equal result in a shot the athletes get higher value points.
- After 15 shots (10 + 5) the bronze medal is decided.
- Two remaining contenders for gold/silver medals continue.
- They start from zero and make single shots. The value of each shot is 2 points. In case of equal result in a shot both athletes get 1 point. The lower result is zero points.
- To win the Medal **Match 16 points** are needed.

e.) PRESENTATION OF MEDALISTS

- After the Gold and Silver Medal Match has finished, the athletes will be joined on the Field of Play by the Bronze medalists and line up for official photographs and announcements, as in the Individual Finals.

3. MUSIC & AUDIENCE SUPPORT

During the Semifinals and the Medal Match, music should be played. The Technical Delegate must approve the music program. Enthusiastic audience support is encouraged and is recommended during the Final.

4. MALFUNCTIONS DURING THE FINAL STAGE

Malfunctions in the Final will be governed according to ISSF Rules (only one (1) malfunction will be allowed for each athlete during all the Final).

Athletes may be allowed one (1) minute to repair or replace a malfunctioning firearm to permit the Medal Matches to continue without unnecessary delay.

5. IRREGULAR CASES

ISSF General Technical Rules will apply to matters not mentioned in the above paragraphs. Irregular or disputed matters will be decided by the Jury according to General Technical Rules for each event.