

10m AIR RIFLE – 10m AIR PISTOL MIXED TEAM MEN, WOMEN, MEN JUNIOR, WOMEN JUNIOR-COMPETION FORMAT OF THE EVENT

Valid as of 01.01.2022

1. QUALIFICATION STAGE

Takes place at the qualification range.

- All athletes are called to the line 20 minutes before the scheduled Start of the event.
- Each member of the Mixed Team has to make 30 shots in 30 min.
- Any ties will be decided by the ISSF count back rules.
- 10 minutes allowed for Preparation and sighting time.
- Decimal score for Air Rifle, full ring score for Air Pistol

Eight Mixed Teams who top the Qualification ranking proceed to the Final stage

2. FINAL STAGE

Consists of the Semifinals and the Medal Match. Takes places at the Final hall

- Decimal scoring will be used for the Final Stage
- Scores start from zero.

a.) Reporting Time

Team leaders are responsible for presenting their Finalists to the Preparation Area, and report to the Jury at least 30 minutes before the scheduled Start Time of the 1st match shot, complete with all their shooting equipment needed for the Finals.

Finalists must report with their equipment, competition clothing and a national team uniform that may be worn in the Victory Ceremony. Finalists must be dressed and have only the required shooting equipment. Jury Members and Range Officers must complete their precompetition checks in the Preparation Area during this period.

Neither rifle/pistol cases nor equipment containers may be left on the Finals range Field of Play (FOP) behind the firing line.

Equipment Set-Up Time:

Semifinal 1: athletes and coaches must be allowed to place their equipment on the firing points at least 20 minutes before the start of the Semifinal.

They must return to the preparation area not later than 15 mins before start.

Semifinal 2: athletes and coaches must be allowed to place their equipment on the firing points with the beginning of the change over time between Semifinals

Firing points will be numbered R1, A, B.....H, R2 -

Mixed Teams will be allocated to each Semifinal based on their placing in the qualification. Mixed Teams placed 1st, 3rd, 5th and 7th will fire in the Semifinal 1 and Mixed Teams placed 2nd, 4th, 6th and 8th will fire in the Semifinal 2.

Mixed Teams for Semifinal 1 must be ready to walk in BEFORE they will be called one by one.

An assistant must make sure, that Mixed Teams for Semifinal 1 are assembled in the correct order, and must give a sign when the Chief Range Officer (CRO) commands: "ATHLETES TO THE LINE".

b.) Semifinals (Semifinal 1 and Semifinal 2)

Four Mixed Teams in each of the Semifinals.

Athletes for the Semifinal to be conducted will enter the FOP one at a time - as each athlete enters the FOP the announcer will introduce them to the spectators – one by one while they walk in - and stand facing the audience.

Athletes must remain facing the spectators until all have been presented, also the Coaches, the Jury Member- in Charge, Chief Range Officer and Team coaches.

When all announcements are made, CRO announces, "Take your positions". After one (1) minute to take the position, five (5) minutes allowed for preparation and sighting.

If at any stage in the Semifinals there is a tie for the lowest ranking Mixed Team to be eliminated, the tied Mixed Teams will fire additional tie-breaking single shot(s) until the tie is broken.

Changeover time between Semifinal 1 and Semifinal 2 is ten (10) min including the preparation and sighting shots.

c.) Shooting procedure:

- Four Mixed Teams start from zero and make 5 single shots (10 shots per Mixed Team).
- The value of the best combined result of two members of the Mixed Team in each shot is 4 points.
- The value of the second result 3 points, the value of the third result 2 points and the value of the worst combined result of two members of the Mixed Team in each shot is 1 point.
- In case of equal result in a shot the Mixed Teams get higher value points.
- After 5 shots one Mixed Team is eliminated.
- The competition continue with another 5 shots. The value of the best shot is 3 points. The value of the second result 2 points and the value of the worst shot is 1 point.
- In case of equal result in a shot the Mixed Teams get higher value points.
- After 10 shots (5 + 5) another Mixed Team is eliminated.

- The competition continues with another 5 shots. The value of the each shot is 2 points. In case of equal result in a shot the both Mixed Teams get 1 point.
- After 15 shots (5 + 5 + 5) the Semifinal is completed. The Mixed Team placed second in each Semifinal gets bronze medal.
- Note: The bronze medal is awarded to the Mixed Team of each Semifinal which finishes in second place. Total two bronze medals are allocated.
- The winner of each Semifinal proceeds to the Gold/Silver Medal Match

Changeover time to the Medal Match is 10 min (including 3 min preparation and sighting time as well as Target set up).

d.) Medal Match:

- Two Mixed Teams start from zero and make single shots.
- The value of each shot is 2 points. In case of equal result in a shot both Mixed Teams get 1 point. The lower shot is zero points.
- To win the Medal Match 16 points are needed.

e.) Presentation of Medalists:

 After the Gold and Silver Medal Match has finished, the teams will be joined on the Field of Play by the two Bronze teams and line up for official photographs and announcements, as in the Individual Finals.

3. MUSIC & AUDIENCE SUPPORT

During the Semifinals and the Medal Match, music should be played. The Technical Delegate must approve the music program. Enthusiastic audience support is encouraged and is recommended during the Final.

4. MALFUNCTIONS DURING THE FINAL STAGE

Malfunctions in the Final will be governed according to ISSF Rules (only one (1) malfunction will be allowed for each athlete during the Final).

Athletes may be allowed one (1) minute to repair or replace a malfunctioning firearm to permit the Medal Matches to continue without unnecessary delay.

5. IRREGULAR CASES

ISSF General Technical Rules will apply to matters not mentioned in the above paragraphs. Irregular or disputed matters will be decided by the Jury according to General Technical Rules for each event.